



**2026**

**Tournament  
Information  
Guide**

## **SCHEDULE AND GENERAL INFORMATION**

Play Schedule: The play schedule will be posted on [www.advancedeventsystems.com](http://www.advancedeventsystems.com). Scores will be updated after every match on Advanced Event Systems. Please make sure you look at your officiating and playing assignments as each day progresses.

**Saturday Wave times will be 8:00 am – 2:00 pm and 2:45 pm – 8:45 pm**

Pools will typically consist of three or four teams:

If your pool consists of 3 teams, it will be handled in one of two ways: a) you will play two matches in your three team pool and once the three team pool completes its matches, the teams will be re-seeded and begin play in a cross-over match(es). In this scenario, only your first two matches will be listed on AES, and your third match will be determined once the three team pools are complete and teams are re-seeded. b) you will play two matches with three sets to 25 each, with both matches being listed on AES

If your pool consists of 4 teams, your matches for the day will all be listed on AES.

Each team will play a minimum of three matches on Saturday. Each team is guaranteed to have 5 matches during the tournament. Once each wave starts, we will play ahead of schedule as play allows.

### **Ticket Sales – Admission**

**Per Day Pass: \$10**

Doors will open at each facility at 7:00 a.m. for players and spectators. Tickets will be sold online prior to and on tournament days, but you will need to purchase them through our online ticket portal. We will be sending a separate email to pass on to spectators.

All spectators must wear a wristband to gain access to the area where the courts are located. We will have security monitoring the door checking for wristbands. Wristbands must be worn and not attached to a bag. Putting your wristband on a purse, bag, or anywhere other than your wrist will result in denied entry to the playing area.

### **Team Check-in:**

**TEAMS MUST CHECK IN ONLINE IN AES BETWEEN MONDAY, May 11th, 2026,  
AND THURSDAY May 14th, 2026.**

Rosters will be verified online when you check in online. Players will be granted entry by having their volleyball gear (Jersey)

**Tournament Play:**

Matches will begin no later than 10 minutes from the conclusion of the preceding match. Matches will begin ahead of schedule as play allows. Wave start times will not be moved up. Subsequent rounds and bracket play matches will be moved up whenever time allows. At the start time, if teams are not ready to play, the opposing team will be awarded one point per minute. After ten minutes, the first game will then be forfeited. The second game and match will also be forfeited after an additional 10 minutes.

There are no caps for any sets. The third set will be up to 15; no cap.

Coaches are allowed to designate 2 liberos. The libero is allowed to serve for one position.

U12's will serve from the normal service line, and no step-in will be given. (Exception: If for some reason, the net is not set at 12u or the Volleyleite 12u ball is not being used. We will grant the step-in.

**Work Team Assignments:**

First official (R1) will be provided for all matches. Each team is responsible for providing: 1 down official (R2), 2-line people, 1 official scorekeeper, 1 libero tracker and 1 person for flip score. You are responsible for your own whistles.

No phones or food are allowed for the working teams at worktables. All coaches/teams need to double check their reffing assignments throughout the weekend, especially Sunday. Please check in with your Site Director to insure your reffing duties are fulfilled before leaving on Sunday.

If you are late for your officiating assignment, the same penalties apply as to match and forfeit times. All penalties will be carried over to the following day if necessary. Please check closely to be sure you know the schedule. If you are uncertain, please ask the tournament director at your site. On time means the start of warm-ups, not match start time. It is required that a coach or other adult team representative remain in the scorer's table or bench area during team officiating assignments.

**During bracket play on Sunday, all losing teams must stay and provide the work team for the following match unless specified differently.** The game scheduled on your court may or may not be part of your division. If your match is switched to another court, you are still required to provide the work team.

**WARM-UP PROCEDURES** For all matches during the event, warm-up time will be 2-4-4. 2 minutes for shared ball handling, 4 minutes for the serving team to have the entire court, 4 minutes for the receiving team to have the entire court. Matches will be played ahead of schedule if possible. We are asking teams to help shag for the opponent during warm-ups to keep balls off other courts.

**Warm-up balls are not provided for this tournament at any of the locations.**

## **SCHEDULE INFORMATION & RESULTS**

Complete posting of results and next round of play will be available on the Advanced Events Systems website (<http://www.advancedeventsystems.com>.) This is the official schedule. There will not be any posting of pool results around the tournament desk. Check the internet for all results. Before leaving your site, be sure to check your schedule carefully for the next day. Site Directors and officials will not be held accountable for miscommunication or schedule interpretations. The official tournament posting on the internet is the only source that will be considered should a dispute arise.

**PLEASE ENSURE THAT YOU CAN ACCESS THE AES WEBSITE ON YOUR PHONE OR MOBILE DEVICE**

### **TIE BREAKING PROCEDURES:**

All divisions will be determined by the tiebreaking formulas in AES, which are outlined below.

#### **Two-way ties**

Head-to-head pool results will always determine the winner.

### **THREE-OR-MORE TEAMS TIE IN MATCHES**

Three-way ties - If a three-way tie occurs the results will be determined as follows:

1. Head-to-head results are used to determine pool finishes for teams that are tied in Match Record.

a) A team that beats all the other teams with which it is tied in Match Record will finish ahead of the other teams in the pool.

b) A team that has lost to all the other teams with which it is tied in Match Record is placed behind the other teams in pool finish.

c) If there are only two teams tied in matches after steps 1(a) and 1(b) have been applied, the head-to-head winner of those 2 teams earns the higher pool finish.

d) If after applying steps 1(a), 1(b) & 1(c), teams remain tied, then the ranking of those remaining teams follows the procedure in step 2.

2. Set percentage is the 2nd level of breaking ties and is used to rank in a pool in which teams remain tied after applying the rules in step 1.

a) Teams with a higher set percentage finish ahead of teams with a lower set percentage.

b) If only two teams are tied in both match percentage and set percentage, the team that won head-to-head receives a higher finish in the pool.

c) If three teams (or more) are tied in match percentage and set percentage after applying steps 2(a) & 2(b), the tie breaking procedure followed is based on pool finish among the teams tied in Match percentage and Set percentage is determined by Point percentage. If two teams are still tied in point percentage, the head-to-head winner finishes higher.

**PROTEST PROCEDURES**: If a protest needs to be filed, it must be done at the time of the incident, no later. The first referee is obligated to acknowledge and record all protests. The protest must be written on the score sheet by the official scorekeeper or the first official and must be signed by the person presenting the protest as well as the first official. All protests will be ruled upon prior to the next service. Judgment calls may not be protested. Protests will be considered only for situations outlined in the United States Volleyball Official Rules booklet. The Head Official will handle all protests, and their rulings are final.

**GENERAL RULES**:

Only AAU registered members are allowed on the court. AAU Registered coaches must be on the bench. A team without an AAU registered coach is considered incomplete and may not play.

Any abuse of tournament officials or staff by players, coaches or parents will result in that person's removal from the tournament.

Chairs that are provided for team benches may not be moved or taken to another area. Outside team food will not be allowed at any sites.

Players may pack a lunch/dinner in their bag and concessions. You will be at your location for 6-7 hours on Saturday.

Tournament gear and t-shirts will be sold at all locations by SIMAX. Trainers will be available at the UWM Sports Complex & Trinity Health Sports Complex Location.

Ice will be available at all locations. Bring your own tape and supplies if you need to be taped.

**PLAY SITE INFORMATION - PLAY SITE INFORMATION - Smoking is not permitted inside or on the grounds of any facility.**

- UWMSC - United Wholesale Mortgage Sports Complex (formerly Ultimate Soccer)
  - 867 South Blvd. E, Pontiac, MI 48341
  - Chairs - **Outside chairs are not allowed in the Field House**, plenty of seating provided, full concessions available,
  - Parking - plenty of free parking available in lots on all sides of the complex. Entrances to the buildings from front and back parking lots
  - No warm-up balls provided
  
- ⊘ THSC - TrinityElite Sports Center/ Schoolcraft Gymnasium
  - ⊘ 18600 Haggerty, Livonia, MI 48152
  - ⊘ No warm-up balls provided
  - ⊘ Trinity Health Sports Center and Gym (THSC Courts 1-10)
    - Enter through the Trinity Health Sports Center entrance.
    - **No outside chairs allowed** plenty of seating provided, full concessions available,
    - Parking - plenty of free parking available. No warm-up balls provided