



PLAYERFIRST @HOME CHALLENGES:

COACH HOW TOS

PLAYERFIRST V2.0





@HOME CHALLENGES: OVERVIEW

WHAT ARE @HOME CHALLENGES?

@Home Challenges are a series of activities, compiled by an athlete's coach. If added, they can be found in the schedule section of the Playfirst App (Version 2.0).

Athletes complete the challenge, input their results and optional evidence (photos, links, videos) and then submit to their coach. If the coach activates team leaderboards, those can also be viewed as athletes complete their challenges.

ATHLETE LOGIN

When an athlete goes into PlayerFirst to complete a challenge, they must be logged in under their athlete profile (NOT the parent). Parents cannot complete the challenge for their player.

TIMEFRAME

@Home Challenges can only be completed during the challenge timeframe (schedule time of event). There will also be a specific time that people can start viewing the challenge. Once a challenge has been submitted, it cannot be redone.

DEVICES

PlayerFirst can be used on both Android and Apple devices (phones and tablets).

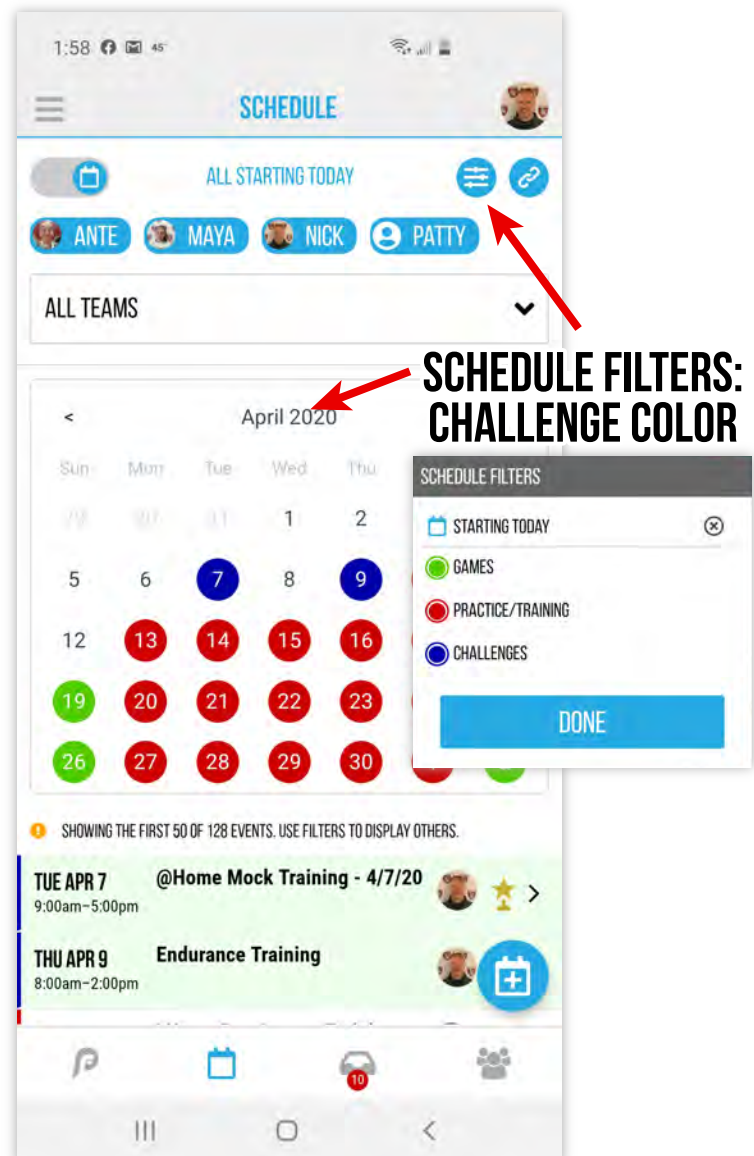
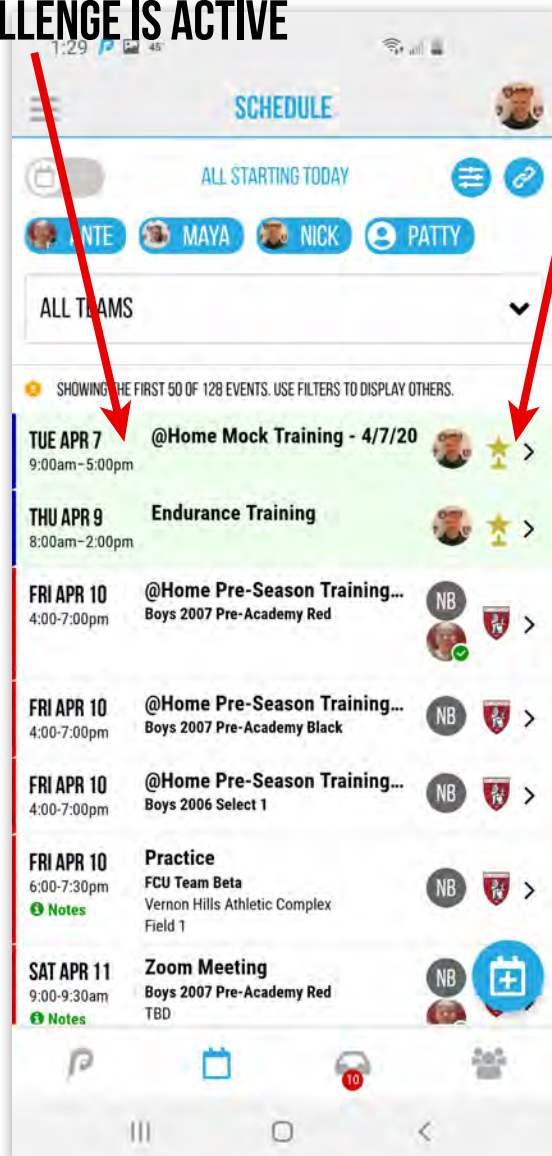


WHERE TO FIND @HOME CHALLENGES

@HOME CHALLENGES ARE ACCESSIBLE FROM THE SCHEDULE

EVENT IS HIGHLIGHTED WHEN
CHALLENGE IS ACTIVE

CHALLENGE ICON

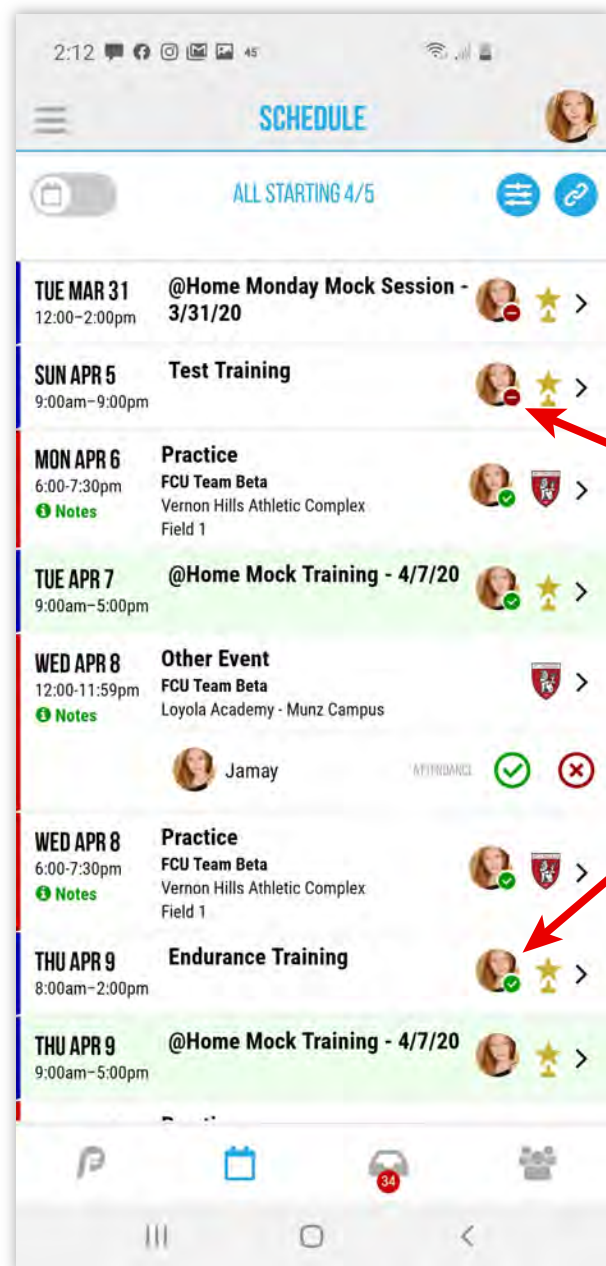


Clicking a challenge on the schedule takes you to a screen with the list of activities.



ATHLETE'S VIEW: SCHEDULE

SIMILAR LOOK, EXCEPT THEY CAN SEE WHETHER A CHALLENGE HAS BEEN COMPLETED BY THE ICONS ON THEIR PROFILE PICTURE



**RED NEGATIVE:
CHALLENGE IS INCOMPLETE**

**GREEN CHECK MARK:
CHALLENGE IS COMPLETE**

Clicking a challenge on the schedule takes you to a screen with the list of activities.



CHALLENGE DETAILS

CHALLENGE TIMEFRAME

You can only complete a Challenge during the shown timeframe.

TOTAL AVAILABLE ACTIVITIES IN THE CHALLENGE

LIST OF ACTIVITIES

CHALLENGE NOTES

IF YOU ALSO HAVE AN ATHLETE, THIS WILL SHOW

CLICK FOR ACTIVITY NOTES

ATHLETE'S RANKINGS

Team rankings only show if leaderboard feature is on*

@HOME CHALLENGE DETAILS

@HOME MOCK TRAINING - 4/7/20
TUE, APR 7 - THU, APR 9 9:00 AM - 5:00 PM
Improve your passing & receiving technique. Focus on the details and attack each drill at game speed!

5 ACTIVITIES

- 1 **SAQ SESSION - FOOTWORK: 2M X 2M ACTIVITY**
COMPLETE THE ACTIVITY.
TYPE: COMPLETED
- 2 **WALL PROGRESSION - TURNS & FIRST TOUCH**
COMPLETE THE ACTIVITY.
TYPE: COMPLETED
- 3 **RIGHT FOOT PASSES - INSIDE FOOT**
DO AS MANY AS YOU CAN IN 2 MINUTES.
TYPE: COMPLETED
- 4 **LEFT FOOT PASSES - INSIDE FOOT**
DO AS MANY AS YOU CAN IN 2 MINUTES.
TYPE: COMPLETED
- 5 **RUN**
RUN 2 MILES AS QUICKLY AS YOU CAN.
TYPE: TIME

SWITCH PROFILE TO ADD RESULTS

RANKINGS

Athlete	Rank
Jamay	Gipson
Jules	Ainsworth
Charlie	Bott
Jason	Bourne
Isaiah	Coe

SAQ SESSION - FOOTWORK: 2M X 2M ACTIVITY
COMPLETE THE ACTIVITY.
TYPE: COMPLETED
[Activity Description](#)

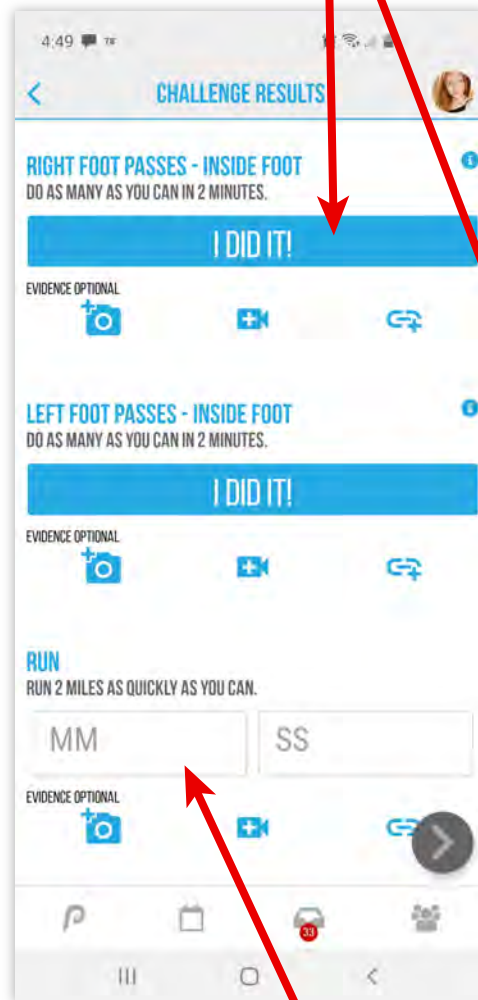
*Leaderboards will only show if coach chooses to turn on that feature.



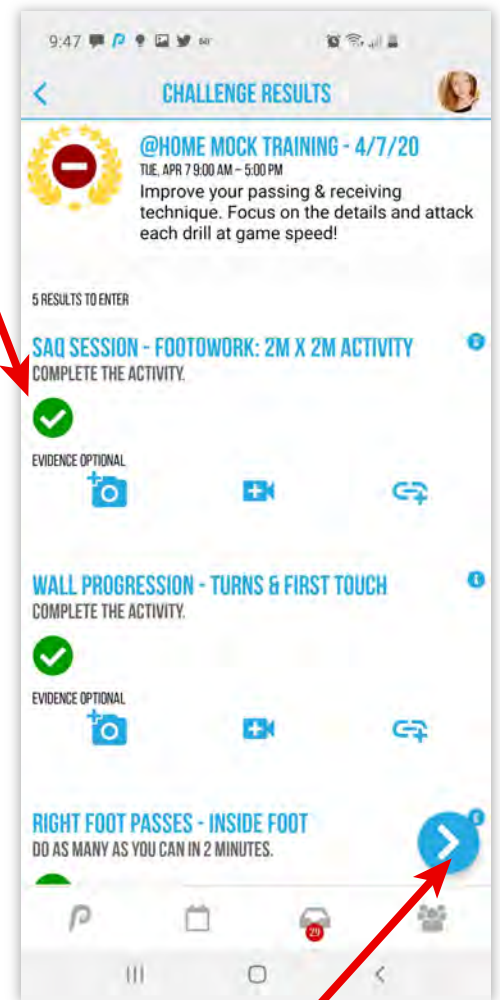
ATHLETE'S VIEW: HOW TO COMPLETE CHALLENGES CAN ONLY BE COMPLETED DURING THE SCHEDULED TIMEFRAME. PARENTS CANNOT ENTER ACTIVITY SCORES/COMPLETIONS, ONLY ATHLETES.

**ENTER EVIDENCE
(PHOTOS/VIDEO/LINKS)**
Always optional

**CLICK AFTER ACTIVITY
IS COMPLETED**
Will change to green
check mark



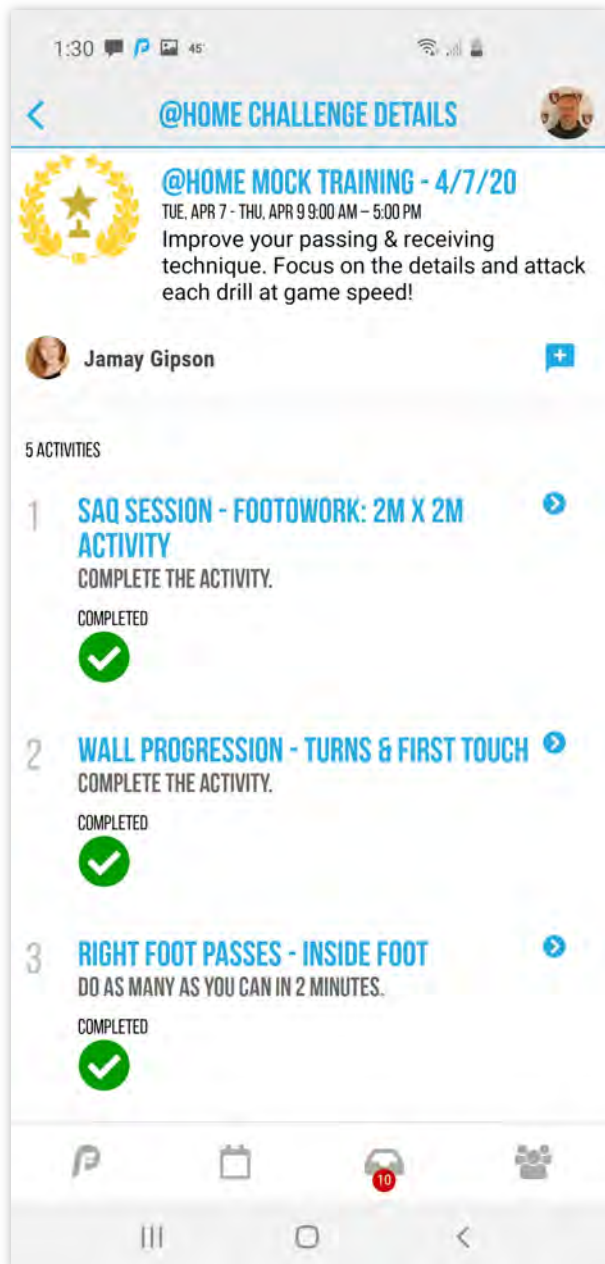
**ENTER QUANTITY
OR TIME**



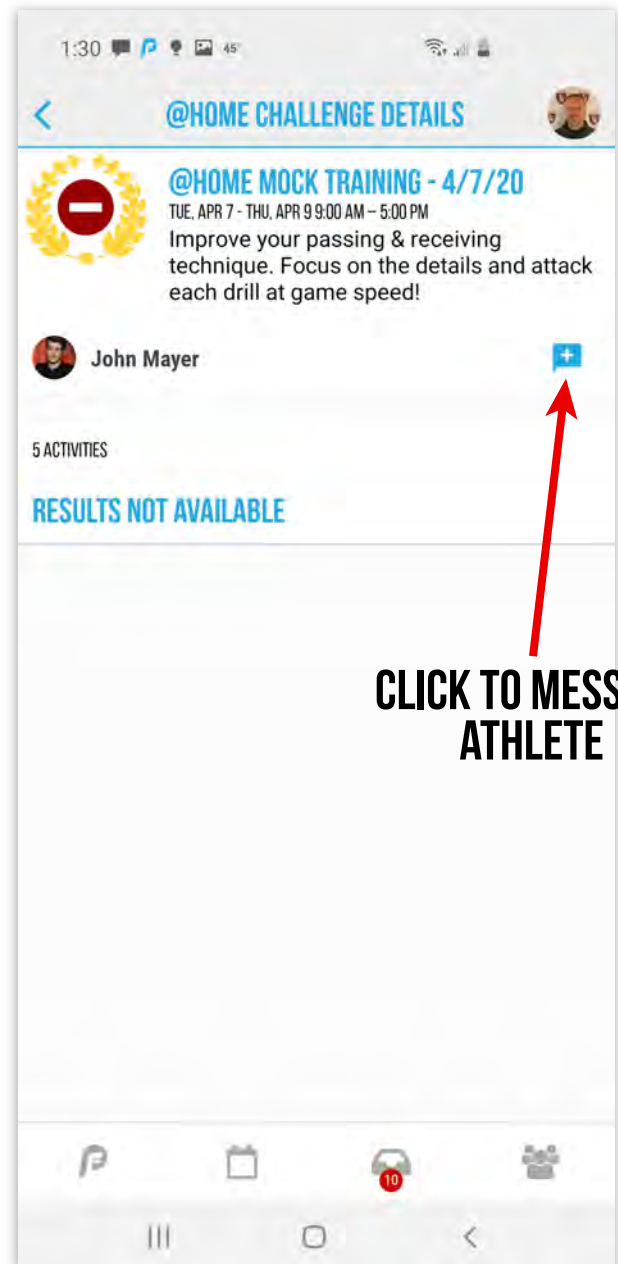
SUBMIT RESULTS



CLICKING ON NAMES FROM RANKING LIST



COMPLETED CHALLENGE



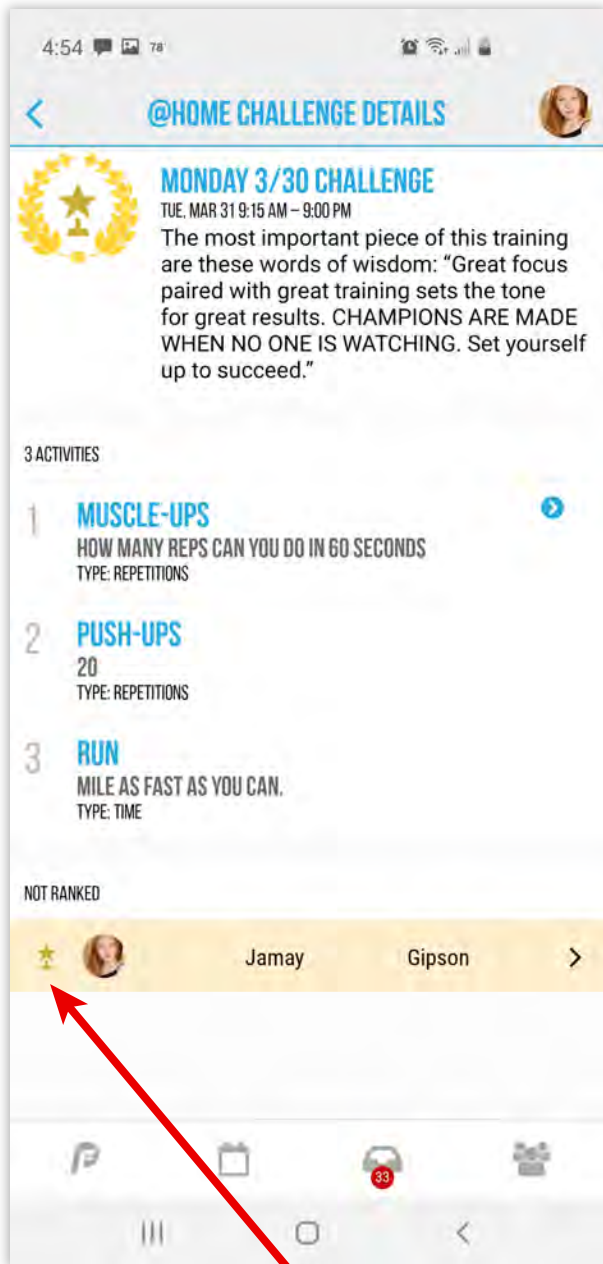
**CLICK TO MESSAGE
ATHLETE**

NOT COMPLETED CHALLENGE

Coaches will always see all scores and individual results. Parents will only be able to view their athlete's results.

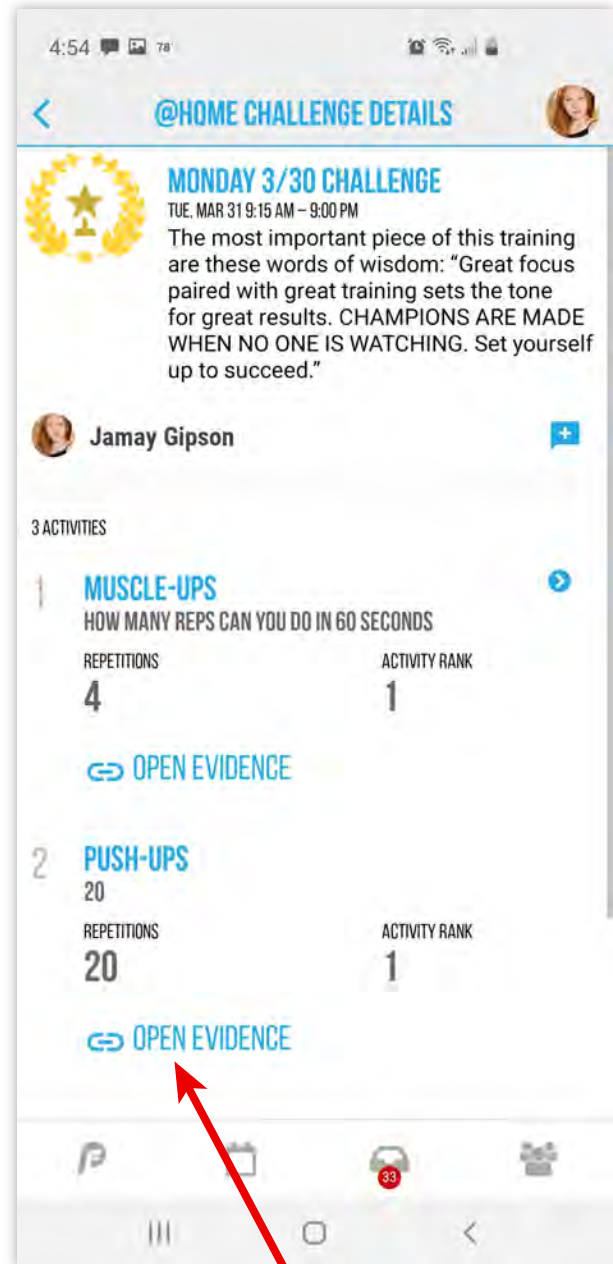


COMPLETED VIEW



COMPLETED CHALLENGES DISPLAY AS CHECKMARKS OR PLACEMENT TROPHIES

Team rankings only show if leaderboard feature is on.



CLICK TO VIEW ACTIVITY EVIDENCE

Only available on select activities where scores are entered. Otherwise a green check mark is placed to indicate activity is completed.